

<b>Models of Computation</b>
<b>Description</b>
<p>The aim of the course is to provide a better understanding of the concept of computation and computational modelling by presenting different computational models. We discuss basic classical models as finite automata, pushdown automata, Turing machines and their variants (for example, register machines), partial recursive functions, random access machines, circuits, cellular automata, Petri nets. We also survey some emergent models of computation, as membrane systems and some models from DNA computing. We provide information on the computational power and efficiency of these constructs, examine their computational and descriptonal complexity, and compare the different models with each other. We also discuss how these models can be used in solving theoretical and practical problems.</p>
<b>Literature</b>
<ul style="list-style-type: none"> <li>• J. E. Savage, Brown University, Models of Computation, 1998. (<a href="https://cs.brown.edu/people/jsavage/book/pdfs/ModelsOfComputation.pdf">https://cs.brown.edu/people/jsavage/book/pdfs/ModelsOfComputation.pdf</a>)</li> <li>• M. Fernandez, Models of Computation: An Introduction to Computability Theory (Undergraduate Topics in Computer Science), Springer, 2009</li> <li>• M. Sipser, Introduction to the Theory of Computation, 2nd edition, Thomson Course of Technology, 2006</li> <li>• Gh. Paun, G. Rozenberg, A. Salomaa: DNA Computing – New Computing Paradigms. vSpringer, 1998</li> <li>• Gh. Paun, Membrane Computing. An Introduction. Springer, 2002</li> <li>• G. Rozenberg, T. Back, J.N. Kook (eds), Handbook of Natural Computing, Springer, 2012.</li> </ul>
<b>Recommended literature</b>
<ul style="list-style-type: none"> <li>• J.E. Hopcroft, R. Motwani, J. D. Ullman, Introduction to Automata Theory, Languages and Computation, 2nd edition, Addison-Wesley, 2001</li> <li>• J. Hromkovic, Theoretical Computer Science: Introduction to Automata, Computability, Complexity, Algorithmics, Randomization, Communication, and Cryptography (Texts in Theoretical Computer Science). Springer, 2007</li> <li>• J. Hromkovic, Algorithmic Adventures: From Knowledge to Magic. Springer, 2009</li> <li>• Gh. Paun, G. Rozenberg, A. Salomaa (eds.), The Oxford Handbook of Membrane Computing. Oxford University Press, 2010.</li> </ul>